

AB CALCULUS (0 to 100)
Stuff you MUST know Cold

<p>Curve sketching and analysis $y = f(x)$ must be continuous at each: critical point: $\frac{dy}{dx} = 0$ or <u>undefined</u> local minimum: OR at <u>endpoints</u> $\frac{dy}{dx}$ goes $(-,0,+)$ or $(-,und,+)$ or $\frac{d^2y}{dx^2} > 0$ local maximum: $\frac{dy}{dx}$ goes $(+,0,-)$ or $(+,und,-)$ or $\frac{d^2y}{dx^2} < 0$ point of inflection: concavity changes $\frac{d^2y}{dx^2}$ goes from $(+,0,-)$, $(-,0,+)$, $(+,und,-)$, or $(-,und,+)$</p>	<p align="center">Differentiation Rules</p> <p>Chain Rule $\frac{d}{dx}[f(u)] = f'(u) \frac{du}{dx}$ OR $\frac{dy}{dx} = \frac{dy}{du} \frac{du}{dx}$</p> <p>Product Rule $\frac{d}{dx}(uv) = u \frac{dv}{dx} + v \frac{du}{dx}$ OR $u v' + v u'$</p> <p>Quotient Rule $\frac{d}{dx}\left(\frac{u}{v}\right) = \frac{v \frac{du}{dx} - u \frac{dv}{dx}}{v^2}$ OR $\frac{v u' - u v'}{v^2}$</p>	<p align="center">Numerical Methods for Integration</p> <p>Trapezoidal Rule $\int_a^b f(x) dx \approx \frac{1}{2} \frac{b-a}{n} [f(x_0) + 2f(x_1) + \dots + 2f(x_{n-1}) + f(x_n)]$</p> <p>RRAM (Right-hand Rect. Approx.) LRAM (Left-hand Rect. Approx.) MRAM (Midpt. Rect. Approx)</p>
<p align="center">Basic Derivatives</p> <p>$\frac{d}{dx}(x^n) = nx^{n-1}$</p> <p>$\frac{d}{dx}(\sin u) = \cos u \bullet u'$</p> <p>$\frac{d}{dx}(\cos u) = -\sin u \bullet u'$</p> <p>$\frac{d}{dx}(\tan u) = \sec^2 u \bullet u'$</p> <p>$\frac{d}{dx}(\cot u) = -\csc^2 u \bullet u'$</p> <p>$\frac{d}{dx}(\sec u) = \sec u \tan u \bullet u'$</p> <p>$\frac{d}{dx}(\csc u) = -\csc u \cot u \bullet u'$</p> <p>$\frac{d}{dx}(\ln u) = \frac{1}{u} \frac{du}{dx}$</p> <p>$\frac{d}{dx}(e^u) = e^u \frac{du}{dx}$</p>	<p align="center">“PLUS A CONSTANT”</p> <hr/> <p align="center">The Fundamental Theorem of Calculus</p> <p>$\int_a^b f(x) dx = F(b) - F(a)$ where $F'(x) = f(x)$</p>	<p align="center">Theorem of the Mean Value i.e. AVERAGE VALUE</p> <p>If the function $f(x)$ is continuous on $[a, b]$ and the first derivative exists on the interval (a, b), then there exists a number $x = c$ on (a, b) such that</p> <p align="center">$f(c) = \frac{1}{b-a} \int_a^b f(x) dx$</p> <p>This value $f(c)$ is the “average value” of the function on the interval $[a, b]$.</p>
<p align="center">More Derivatives</p> <p>$\frac{d}{dx}(\sin^{-1} u) = \frac{1}{\sqrt{1-u^2}} \frac{du}{dx}$</p> <p>$\frac{d}{dx}(\cos^{-1} u) = \frac{-1}{\sqrt{1-u^2}} \bullet u'$</p> <p>$\frac{d}{dx}(\tan^{-1} u) = \frac{1}{1+u^2} \bullet u'$</p> <p>$\frac{d}{dx}(\cot^{-1} u) = \frac{-1}{1+u^2} \bullet u'$</p> <p>$\frac{d}{dx}(\sec^{-1} u) = \frac{1}{ u \sqrt{u^2-1}} \bullet u'$</p> <p>$\frac{d}{dx}(\csc^{-1} u) = \frac{-1}{ u \sqrt{u^2-1}} \bullet u'$</p> <p>$\frac{d}{dx}(a^u) = a^u \ln a \bullet u'$</p> <p>$\frac{d}{dx}(\log_a u) = \frac{1}{u \ln a} \bullet u'$</p>	<p align="center">Corollary to FunThm Calculus</p> <p>$\frac{d}{dx} \int_{a(x)}^{b(x)} f(t) dt = f(b(x))b'(x) - f(a(x))a'(x)$</p> <p align="center">Intermediate Value Theorem</p> <p>If the function $f(x)$ is continuous on $[a, b]$, and k is a number between $f(a)$ and $f(b)$, then there exists at least one number $x = c$ in the open interval (a, b) such that</p> <p align="center">$f(c) = k$.</p>	<p align="center">Solids of Revolution and friends</p> <p>Disk Method $V = \pi \int_{x=a}^{x=b} [R(x)]^2 dx$ (about x-axis)</p> <p>Washer Method $V = \pi \int_a^b ([R(x)]^2 - [r(x)]^2) dx$ (about x-axis)</p> <p>Cross Sections $V = \int_a^b \text{Area}(x) dx$ \perp to x-axis</p>
<p align="center">Mean Value Theorem</p> <p>If the function $f(x)$ is continuous on $[a, b]$, AND the first derivative exists on the interval (a, b), then there is at least one number $x = c$ in (a, b) such that</p> <p align="center">$f'(c) = \frac{f(b) - f(a)}{b - a}$</p> <p>* Rolle's Theorem: $f'(c) = 0$.</p> <p align="center">Area Formulas</p> <p>Trapezoid $A = \frac{1}{2} h(b_1 + b_2)$</p> <p>Circle $A = \pi r^2$</p> <p>Square $A = s^2$</p> <p>Rectangle $A = lw$</p> <p>Triangle $A = \frac{1}{2} bh$</p>	<p align="center">Position, Velocity, and Acceleration</p> <p>velocity = $\frac{d}{dt}$ (position)</p> <p>acceleration = $\frac{d}{dt}$ (velocity)</p> <p>speed = v</p> <p>displacement = $\int_{t_0}^{t_f} v dt$</p> <p>distance = $\int_{\text{initial time}}^{\text{final time}} v dt$</p> <p>average velocity =</p> <p align="center">$\frac{\Delta s}{\Delta t} = \frac{\text{final position} - \text{initial position}}{\text{total time}}$</p> <p>average acceleration =</p> <p align="center">$\frac{\Delta v}{\Delta t} = \frac{\text{final velocity} - \text{initial velocity}}{\text{total time}}$</p>	

<p>Asymptotes</p> <p>Example: $y = \frac{x-a}{x-b}$</p> <p>Vertical Asymptote: $x = b$ * goes with infinite limit as $x \rightarrow b$</p> <p>Horizontal Asymptote: $y = 1$ * goes with limits at infinity (3 rules)</p>	<p>Related Rates</p> <p>Variables changing with respect to TIME! Use implicit diff.</p> <p>$V = \pi r^2 h$</p> <p>$\frac{dV}{dt} = \pi \left[r^2 \frac{dh}{dt} + h 2r \frac{dr}{dt} \right]$</p>	<p>Integration</p> <p>Area, Sum, Accumulation \rightarrow Integrate Integral of Rate = Total or Net Change</p> <p>Differentiation</p> <p>Slope, Instantaneous Rate of Change \rightarrow Differentiate Derivative = Slope of Tangent Line</p>
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<p>Differentiability</p> <p>No cusps, corners, vertical tangents, or discontinuity</p>	<p>Continuous Function at a point</p> <p>$\lim_{x \rightarrow a^-} = \lim_{x \rightarrow a^+}$ $\lim_{x \rightarrow a} = f(a)$</p>	<p>Values of Trigonometric Functions for Common Angles</p> <table border="1"> <thead> <tr> <th>θ</th> <th>$\sin \theta$</th> <th>$\cos \theta$</th> <th>$\tan \theta$</th> </tr> </thead> <tbody> <tr> <td>0</td> <td>0</td> <td>1</td> <td>0</td> </tr> <tr> <td>$\frac{\pi}{6}$</td> <td>$\frac{1}{2}$</td> <td>$\frac{\sqrt{3}}{2}$</td> <td>$\frac{\sqrt{3}}{3}$</td> </tr> <tr> <td>$\frac{\pi}{4}$</td> <td>$\frac{\sqrt{2}}{2}$</td> <td>$\frac{\sqrt{2}}{2}$</td> <td>1</td> </tr> <tr> <td>$\frac{\pi}{3}$</td> <td>$\frac{\sqrt{3}}{2}$</td> <td>$\frac{1}{2}$</td> <td>$\sqrt{3}$</td> </tr> <tr> <td>$\frac{\pi}{2}$</td> <td>1</td> <td>0</td> <td>"∞"</td> </tr> <tr> <td>π</td> <td>0</td> <td>-1</td> <td>0</td> </tr> </tbody> </table>	θ	$\sin \theta$	$\cos \theta$	$\tan \theta$	0	0	1	0	$\frac{\pi}{6}$	$\frac{1}{2}$	$\frac{\sqrt{3}}{2}$	$\frac{\sqrt{3}}{3}$	$\frac{\pi}{4}$	$\frac{\sqrt{2}}{2}$	$\frac{\sqrt{2}}{2}$	1	$\frac{\pi}{3}$	$\frac{\sqrt{3}}{2}$	$\frac{1}{2}$	$\sqrt{3}$	$\frac{\pi}{2}$	1	0	" ∞ "	π	0	-1	0
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<p>Basic Trig Integrals</p> <ol style="list-style-type: none"> $\int \sec x \tan x \, dx = \sec x + C$ $\int \cos x \, dx = \sin x + C$ $\int \sec^2 x \, dx = \tan x + C$ $\int \sin x \, dx = -\cos x + C$ $\int \csc^2 x \, dx = -\cot x + C$ $\int \csc x \cot x \, dx = -\csc x + C$ $\int \tan x \, dx = -\ln \cos x + C$ $\int \cot x \, dx = \ln \sin x + C$ $\int \sec x \, dx = \ln \sec x + \tan x + C$ $\int \csc x \, dx = -\ln \csc x + \cot x + C$ 	<p>More Integrals</p> <ol style="list-style-type: none"> $\int du = u + C$ $\int u^n du = \frac{u^{n+1}}{n+1} + C \quad n \neq -1$ $\int \frac{du}{u} = \ln u + C$ $\int a^u du = \left(\frac{1}{\ln a} \right) a^u + C$ $\int e^u du = e^u + C$ $\int \frac{du}{\sqrt{a^2 - u^2}} = \arcsin \frac{u}{a} + C$ $\int \frac{du}{a^2 + u^2} = \frac{1}{a} \arctan \frac{u}{a} + C$ $\int \frac{du}{u\sqrt{u^2 - a^2}} = \frac{1}{a} \operatorname{arcsec} \frac{ u }{a} + C$ 	<p>Inverse Trig Functions:</p> <p>arc sin (0) = sin⁻¹(0)</p> <p>arc cos(1/2) = cos⁻¹(1/2)</p> <p>arc tan (1) = tan⁻¹(1)</p>																												
<p>FTC I (another version)</p> <p>$\int_a^b f'(x) \, dx = f(b) - f(a)$</p>	<p>FTC II (easy version)</p> <p>$y = \int_a^x f(t) \, dt$ $y' = f(x)$</p>	<p>Definition of a Derivative "h is the same as delta x"</p> <p>$\lim_{h \rightarrow 0} \frac{f(x+h) - f(x)}{h} = f'(x)$</p>																												
<p>Separation of Variables</p> <p>$\frac{dy}{dt} = ky$ $y = Ce^{kt}$</p>	<p>Slope Fields</p> <p>Graph of tiny slopes of a given differential equation, representing all solutions to that differential equation.</p>	<p>Trig Identities</p> <p><u>Pythagorean</u> $\sin^2 x + \cos^2 x = 1$ $1 + \tan^2 x = \sec^2 x$ $\cot^2 x + 1 = \csc^2 x$</p> <p><u>Reciprocal</u> $\sec x = \frac{1}{\cos x} \text{ or } \cos x \sec x = 1$ $\csc x = \frac{1}{\sin x} \text{ or } \sin x \csc x = 1$</p> <p><u>Odd-Even</u> $\sin(-x) = -\sin x \quad (\text{odd})$ $\cos(-x) = \cos x \quad (\text{even})$</p>																												
<p>Optimization / Extreme Value Thm.</p> <ol style="list-style-type: none"> Write function in terms of <u>one</u> variable. Find the first derivative and set it equal to zero. Check the endpoints if necessary. <div style="border: 1px solid black; padding: 5px; margin-top: 10px;"> <p>Optimum means either maximum (highest value) or minimum (lowest value).</p> </div>	<p>Implicit Differentiation</p> <p>$2x + y^2 = y$ $2 + 2yy' = y'$ $2yy' - y' = -2$ $y'(2y - 1) = -2$ $y' = \frac{-2}{2y - 1}$</p>																													