

Course Evaluation Checklist:

Mobile App Design Considerations

Please Note: This resource is designed to act as an addendum to the [Canvas Community - Course Evaluation Checklist v 3.0.](#)

How To Use The legend in each header references what type of criterion is demonstrated. A ★ rating indicates an **Essential** and standard design component to online learning; a ★★ rating is considered **Best Practice** and adds value to a course; and ★★★ is **Exemplary** and elevates learning.

We know each institution has unique requirements for their courses and we hope this document will serve as a great resource or starting point. *We'd love to hear how you're using this checklist. Please leave comments in the [Canvas Community - Mobile App Design Course Evaluation Checklist](#) blog post.*

It's always best practice to review your course(s) in the app. Search "Instructure" to find free teacher and student apps available for iOS and Android.

Mobile Design			★ Essential	★★ Best Practice	★★★ Exemplary
Yes ✓	Criteria	Example			
<input type="checkbox"/> ★	Text Headers are included within modules to help guide student navigation. Canvas Guide - Add Text Header 📌 UDL 2.2 Clarify syntax and structure	Text Headers in Module			
<input type="checkbox"/> ★	Chunk content into smaller parts and use the module tool to organize Canvas Pages into a table of contents. 📌 UDL 2.2 Clarify syntax and structure	Chunking Content			
<input type="checkbox"/> ★	When possible, Canvas Pages are used to present content, instead of linking to external URLs or files in the flow of the module. 📌 UDL 7.3 Minimize threats and distractions	Text Readability - Comparisons			
<input type="checkbox"/> ★★★	Instructions and prompts are platform neutral to minimize student confusion. 📌 UDL 7.1 Optimize individual choice and autonomy	Multiple Device Guidelines			
<input type="checkbox"/> ★★★	Students are alerted and given alternatives when an unsupported file type is used. 📌 UDL 7.3: Minimize threats and distractions	Access Alternative			
<input type="checkbox"/> ★★★	Use Requirements within Modules to give users a visual bookmark of their progress. Canvas Guide - Add Requirements 📌 UDL 2.2 Clarify syntax and structure	Module Requirements			

Course Enhancements			★ Essential	★★ Best Practice	★★★ Exemplary
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Yes ✓	Criteria	Resource
☐ ★★	Assessment design takes into account the additional tools students have when working on a mobile device - camera, video, audio, file upload, GPS.	Mobile Series Video: Tips to Designing Mobile-Friendly Assignments
☐ ★★★	Assessment design takes into account the ability for students to use the Mobile Annotations tool on an assignment that uses an uploaded PDF. Canvas Guide - Submit a PDF assignment with annotations in the Canvas app - iOS and Canvas Guide - Submit a PDF assignment with annotations in the Canvas app - Android	Canvas Live Video: Canvas Mobile Annotations Quick Demo

Resources

CAST (2018). Universal Design for Learning Guidelines version 2.2. Retrieved from <http://udlguidelines.cast.org>
 Going Mobile with Webcourses@UCF. Retrieved February 18, 2020, from <https://vimeo.com/134745175>

Additional Resources

- [Canvas Live Presentation: Canvas Mobile Design](#), Ryan Seilhamer, UCF
- [Canvas Blog: Are Courses Really Mobile First?](#) Ryan Seilhamer, UCF
- [Design a Mobile Ready Course with Universal Design](#), Kate Miller, CU Online
- [Canvas Teacher Mobile Features](#) and [Mobile Guides - Canvas Teacher](#)
- [Canvas Student Mobile Features](#) and [Mobile Guides - Canvas Student](#)

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